

Do you have + May I have Games

Game 1: Do you have May I have personalised speaking game Instructions

You need some blank paper and a pen or pencil. Ask your partner if they have something (in their pockets, in their bag, in their house, etc), for example "Do you have any books?" They should answer truthfully. If the answer is "Yes, I do", ask "May I have...?" with a number and that same thing, e.g. "May I have thirty books?" If they have that many of that thing, they say "Yes, here you are" and draw that many things on some blank paper, and you score that many points, e.g. thirty points for the thirty books. If the number is too big to draw, they can just draw one thing then write a number next to it, e.g. a drawing of a CD with "x 23". If they can truthfully say "Sorry, I don't have thirty books", you score no points. Then change roles and do the same thing. Continue changing roles, asking questions and drawing until your teacher stops the game. Add up the things that you got from your partner, e.g. thirty books + eleven erasers + seven pets = 48 points. The person with the most points is the winner.

Variation

Use the cards below to help with the game above, choosing any card you like and/ or choosing random cards without looking as your teacher tells you.

Game 2: Do you have May I have numbers game

Take a number card and think of something your partner probably has that many of. Ask "Do you have any...?" and "May I have (number)...s?" If they say "Yes, here you are", you can put down that card and get that many points.

Game 3: Do you have May I have guess the place game 1

Take a card. Look at it but don't show it to your partner. Your partner will ask you "May I have...?" questions. Answer their questions with "Yes, here you are" and "We don't have..." until they guess which place is on your card.

Game 4: Do you have May I have guess the place game 2

Choose a card. Ask and answer "May I have...?" questions with positive and negative answers until your partner guesses which place is written on the card that you are holding.

Useful language

"Do you have any...?"

"Yes, I do"/ "No, I don't"

"May I have one..., please?"

"May I have two/ three/ ten/ fifty...s, please?"

"Yes, here you are"

"Sorry, I don't have two/ three/ fifty/...s"

"We don't have..."

"I only have..."

Optional playing cards for game 1

bag	ball	bed
bike/ bicycle	bin	biscuit
book	boot	CD
CD player	chair	clock
coat	coin	comic
computer game/ video game	flower	glove
hairbrush	hat	jumper/ sweater
key	instrument/ musical instrument	notebook
paintbrush	pen	pencil
pencil case	pet	poster
sandal	scarf	shirt
shoe	skirt	sock
swimming costume	telephone/ mobile phone	tent
tie	toothbrush	toy animal
umbrella		

Playing cards for game 2

eight	eleven	fifteen
fifty	five	forty
four	fourteen	nine
one	seven	six
ten	thirteen	thirty
three	twelve	twenty
twenty five	two	eight
eight	eleven	fifteen
fifty	five	forty
four	fourteen	nine
one	seven	six
ten	thirteen	thirty
three	twelve	twenty
twenty five	two	eight

Optional playing cards for games 3 and 4

Japanese restaurant
café
cake shop
American restaurant
clothes shop
department store
sports shop
book shop
post office
bank
pet shop
Chinese restaurant
musical instrument shop
art shop
supermarket
camping shop
cinema/ movie theatre