

Imperative Practice- Ball Games

Giving instructions ball game

Throw the ball toward another student just after you shout out an instruction like “Catch the ball with two fingers” or “Don’t touch the ball” and see if your partner can do that thing (quickly enough). If you say “Don’t...”, they can do any other action apart from the “...” that you said, e.g. they can touch the ball as long as they don’t catch it if you said “Don’t catch the ball”. If you are scoring, you get one point for doing the right action or one point if the other person doesn’t say what to do before they throw the ball, and the other person gets one point if you can’t do the action.

Guessing instructions ball game

Mime doing something with a ball or avoiding doing something with a ball (for “Don’t...”) and see if your partner can guess what instruction you are making gestures for.

Ball game instructions brainstorming game

Work in three teams, with at least one student in each team. Take turns brainstorming possible instructions with a ball until someone repeats, says something that is impossible, or gives up.

Guess the ball game game

Give instructions related to one sport like “Kick the ball”, “Don’t catch the ball” and “Don’t push the other players” until your partner guesses what sport you are talking about.



<p>- (Don't)</p>	<p>block blow catch chest dodge give me head kick knee look at pass me pick up punch shoulder shout at slap stop touch write on</p>	<p>the ball</p>	<p>(with one hand). (with two hands). (with two fingers). (with your knees). (with your elbows). (with your chest). (once). (twice). (three times). (... times).</p>
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