

**Pick and Act-
Imperatives Card Game**
with classroom vocabulary and negative imperatives

Instructions for teachers

Copy and cut up one copy per class or one copy per group of two to four students if you want to play the game in groups. Students take turns choosing and arranging words to make actions that they want their partner(s) to (not) do, e.g. putting the cards “Lift up + the + basket” together to make their classmates do that. If they make a negative imperative sentence like “Don’t + write on + the + teacher”, their partner(s) should nearly do that thing, e.g. pretend to write a few millimetres in front of the teacher.

Cards to cut up:

don't the

touch

open

close

pick up

stand on

sit on

look at

listen to

write on

draw on

walk to

stand next to

stand in front of

sit under

point at

turn

take

push

pull

colour

kick

punch

cover

put a hand on

brush

cut

run to

paint

bring me

lift

knock

blow

hold

smell

clean

jump on

shoot

squeeze

slap

bag

boy

girl

CD player

window

chair

chairs

teacher

table

box

carpet	basket
pen	pencil
notebook	textbook
jacket	CD
map	calendar
poster	board
door	clock
folder	tissue
light	wall
walls	bottle
bin	closet
shelf	shelves