

Yes/No questions with *can*- Personalised Pelmanism Card Games

Instructions for teachers

Choose which set or sets of cards below you want to use and copy and cut up one set per group of two to four students. Ask students to spread the cards face down across the table. One student turns over two cards and asks "Can...?" questions related to or including those two things. If they get the same answer to both questions, e.g. two "Yes, she can" answers, they can keep both cards. If they get two different answers, they have put the cards back face down in the same places and play passes to the next person.

Categories cards

animals	art	computers
cooking	crafts	distance
drawing	drink	food
games	instruments	languages
maths	memory	music
sounds	speed	spelling
sports	strength	technology
animals	art	computers
cooking	crafts	distance
drawing	drink	food
games	instruments	languages
maths	memory	music
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Verbs cards

balance	bounce	catch
climb	cook	cycle
draw	drive	eat
head	hop	juggle
jump	kick	lift (up)
make	move	paint
play	pull	push
remember	ride	run
say	sing	skate
ski	skip	speak
swim	throw	touch
turn	use	walk
climb	cook	draw
jump	lift (up)	make
play	pull	push
ride	sing	use